



Data Center's Energy Savings for Data Transport via TCP on Hybrid Optoelectronic Switches

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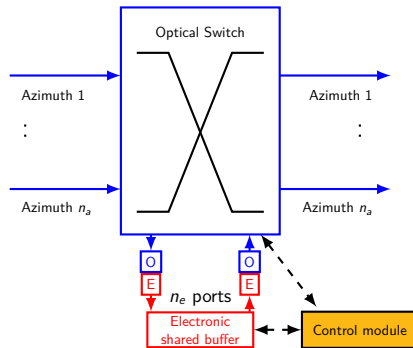
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 - ▶ **Low PLR** (though higher than EPS) \rightarrow **leverage TCP's congestion control**

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- Hybrid switch = **all-optical** switch + shared **electronic** buffer
 - Switch has n_e Input/Output (I/O) ports to/from buffer
 - If packet is blocked: put into buffer
 - When output port becomes free, re-emit FIFO.

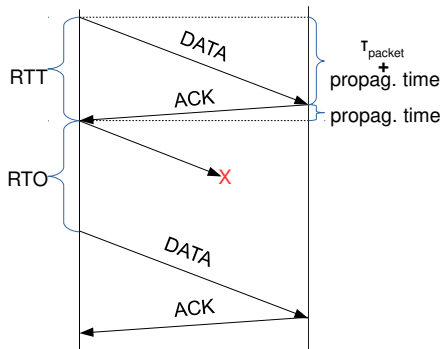


Hybrid Packet Switch Concept

Fig. Source: W. Samoud, Performance Analysis of Hybrid Opto-Electronic Packet Switch, 2016

- TCP vs packet loss: acknowledge packets (ACK)
 - ▶ No ACK after Retransmission Time Out (RTO)
→ retransmit
 - ▶ Congestion Control Algorithms (CCAs) manage how many packets to send while waiting for ACK
 - ▶ **TCP SACK: limits retransmissions**

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- TCP Stop-And-Wait (SAW)
 - ▶ For short ranges: one packet in flight
 - ▶ SAW: $RTO \approx$ round-trip time

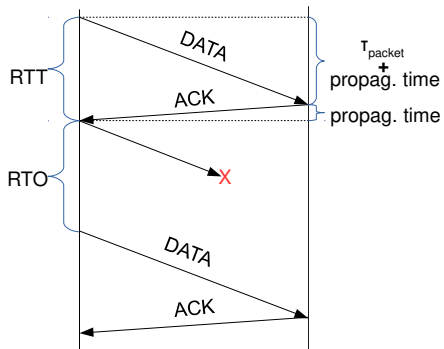


TCP SAW Working principle

HOPS for DCN

TCP CCAs – DCs Network Level Solution

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- TCP Stop-And-Wait (SAW) → **SAW-Longer (SAWL)**:
 - ▶ For short ranges: one packet in flight
 - ▶ SAW: $RTO \approx \text{round-trip time}$
 - ▶ **SAWL: add estimated buffer time to RTO**



TCP SAW Working principle

A. Minakhmetov et al, Optical Networks Throughput Enhancement via TCP Stop-and-Wait on Hybrid Switches, OFC'18

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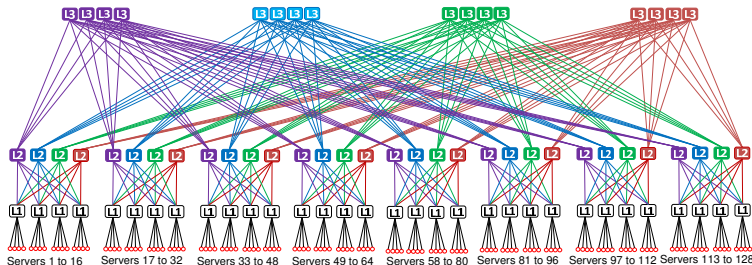
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- ▶ Defined as how many bits should be physically emitted to ensure delivery of one bit
 - ▶ Takes into account RTO re-transmissions induced by TCP CCA
 - ▶ Takes into account EO conversions induced by buffer of a Hybrid Switch
 - ▶ Estimates energy consumption by multiplying with [J/b] of a transmitters used
- “Transmission energy cost” measures BTEF under varying network load

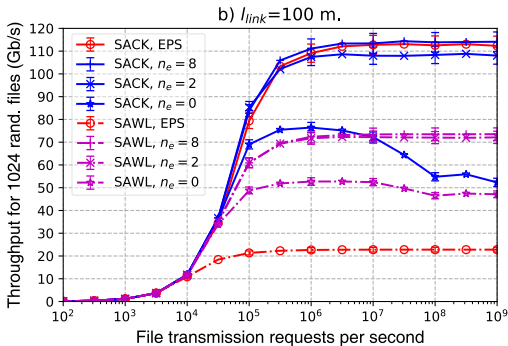
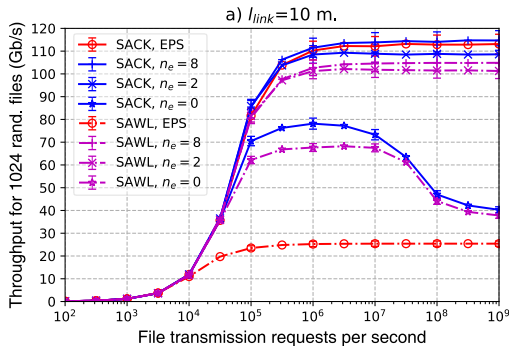
Data Center Simulation Conditions



8-ary fat-tree DC network (related to **Facebook DC network**)

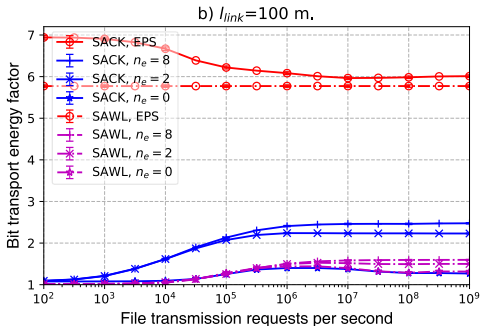
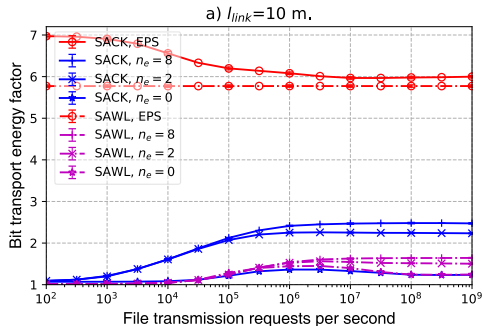
- Two cases of $l_{link} = \{10, 100\}m$.
- 4 switch types: $n_e = 0$ (OPS), $n_e = 2$ and $n_e = 8$ (HOPS), all-electronic switch (EPS).
- Two TCP CCAs: TCP SAWL and TCP SACK.
- File transmission through TCP connection, with packet size = 9 kB on 10 Gbit/s bit-rate.
- Load – mean number of file transmission requests/s (req/s) in Poissonian process.
- Throughput (Gbit/s) and Transmission energy cost studied as function of load.

Network performance: Throughput



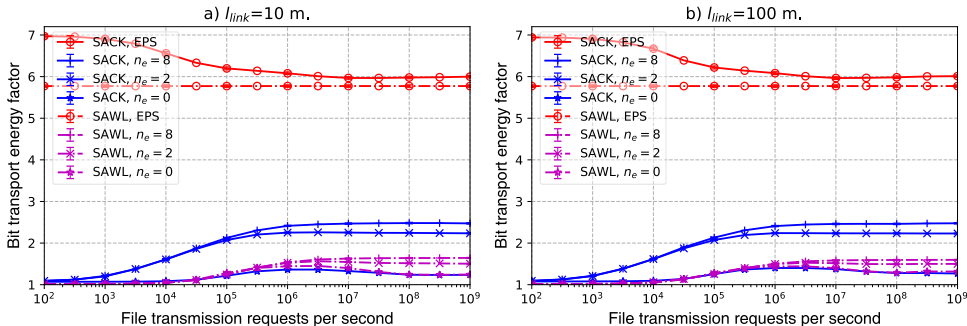
- Performance on high load of OPS drops, HOPS holds with **few n_e** and **outperform** OPS.
- EPS+SAWL performs poorly due to high latency, invoked by store-and-forward mode.
- SACK outperforms SAWL **by only 10%** for $l_{link} = 10$ m and 50% for 100 m on HOPS.
- SACK on HOPS, $n_e = 2$ is very close to EPS, and with $n_e = 8$ **outperforms** EPS.

Network performance: Transmission energy cost (1/2)



- EPS performs **the worst** in terms of energy consumption (all packets OEO).
- Worst case of HOPS outperforms best case of EPS by **factor more than 2**.
- OPS performs **the best** energy-wise (but not throughput-wise).
- No change for different l_{link} .

Network performance: Transmission energy cost (2/2)



- SACK + HOPS consumes $\approx \times 1.5$ more than SAWL + HOPS.
- SAWL + OPS consumes least energy, but as well has lowest throughput.
- SAWL + HOPS, $n_e = 2$ is a trade-off solution for $l_{link} = 10m$ DCN:
 - Throughput: SAWL + HOPS, $n_e = 2$ outperformed **by only 10%** by SACK+EPS.
 - Energy: SAWL + HOPS, $n_e = 2$ saves **4 times** than SACK+EPS.

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- **HOPS = robust solution** in OPS data center network with **few n_e** .
- HOPS + SACK delivers **best throughput**, better than EPS + SACK, and energy consumption **reduced by factor of 2** at least.
- HOPS + SAWL delivers **only 10% lower** throughput than best, but help reduce energy consumption **by factor of 4**.
- TCP CCA + hybrid switches = solution for making OPS in data center a reality.